





# Syllabus

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#### Introduction

- Class Introductions
- Introduction to PSD Workspaces
- **Keyboard Shortcuts**

# Masking Essentials and the Adjustments Panel

- How the Adjustment Panel differs from LegacyAdjustments (Image>Adjustments)
- Advanced Adjustment Layer techniques using the Adjustments panel
- What is a Layer Mask?
- Using an Adjustment Layer to affect only a portion of the image with a Layer Mask
- Using Hue/Saturation to colorize a layer or part of an image
- Apply the Target Adjustment tool to visually
- manage color adjustments
- Image correction with curves & how they differ from Levels.
- Vibrance vs. Saturation

#### Alpha Channels

- What is an Alpha Channel?
- **Using the Calculations Command**
- Making and using an Alpha Channel to create a Layer Mask
- Using Alpha Channels to mask out wispy hair More with the Adjustments Panel
- Adjusting images with the Black and White Tool
- Exploring PSD's Adjustment Presets
- Increasing the sharpness of an image
- Creating the best possible layer mask

#### The Power of Smart Objects

- Placing Illustrator graphics
- Blurring and Blending a Smart Object
- Applying effects to multiple layers
- **Editing Jpegs and Camera Raw objects**
- Non-destructive Smart Filters Introduction to Blending Modes
- The magic of blend modes
- Correcting the tonal range through blend modes

#### More with Blending Modes

- Using blend modes to maximize their effects
- Creating textured backgrounds through blend modes
- Making a knockout layer

# Image Manipulation

- Straightening a crooked image using the Ruler Tool
- Correcting Perspective with the crop tool
- **Applying Content Aware Scaling**
- Introducing Auto-Blend & Auto-Align Tools and the Photomerge Command
- Using the Match Color feature to make two images have the same lighting
- **Faux HDR Toning**

# Gradients

- Creating complex Gradients
- Creating Vignettes with Gradient Tool
- Merging two image together through a Gradient Mask
- Mapping color with a Gradient Map Adjustment and Blending Modes

# Working with Layer Styles

- Photo Effects using Layer Styles
- Making your own texture for a layer Style and saving it
- Using blend modes with object effects

# HDR Pro

- Introduction to HDR Toning
- **Local Adaptation Options**
- Nondestructive editing with HDR Toning
- Merging Multiple Exposures
- Remove ghosting and selecting a file to take priority































#### Warping Images

- The Liquify Tool
- Freezing/thawing areas to retouch an image
- Fine tuning techniques
- Using the Liquify tool in conjunction with different Layers and Content-Aware Fill
- Using the Puppet Warp tool to maipulate an image
- Applying Puppet Warp to vectors
- Warping art onto the surface of an image

#### Pen Tool Madness

- The Pen Tool and Paths Panel
- Drawing with the Pen Tool
- Editing a path outline Bezier Curves and Advanced Masking
- The Pen Tool, Shape Layers, & Vector Layer

# Masks

- Proper pen tool techniques and making selections with the Pen Tool
- Using the Vector layer Mask to hide portions of an image without deleating pixels
  - Creating vector masks with the shape tools

# Shapes

- Building shapes
- Subtracting and transforming shapes
- Finessing a comples outline
- Smooth Points and control handles

#### Selections in Depth

- Modifying Selections
- Refining Selections
- When to use what selection method
- Saving Selections
- Working in Quick Mask Mode

# Text and Shape Layers

- PSD's Vector paths
- Making text in PSD
- Creating and editing a text layer
- Font style, size, and color
- Combining layer effects and type
- Drawing a custom shape layer
- Selecting and formattin a paragraph
- Creating text along a path
- Drawing with shape outlines
- Combining vector-based shapes
- Preparing text for commercial output

# Bristle and Mixer brushes

- PSD's advanced painting tools
- Canvas texture and brush libraries
- Designing and using a custom brush
- Size, spacing, and angle
- Bristles, Length, Thickness, and Stiffness
- Introduction to the Mixer Brush
- Load, Mix, and Wet values
- Cleaning and Loading the brush
- Shading with color
- Mixing a photographic portrait
- Downloading Brushes

# **Creative Composition**

- Layer Creativity
- Combining Multiple Images
- Making a Realistic Composition
- Compositing a Person into a new environment
- Creative Layer Composite

#### Actions & Batch Processing

- Creating an action set
- Making an action
- Playin and editing a specific operation
- Batch-Processing multiple images
- Batching two actions into one

